

Encouraging and rewarding behaviour for learning

In Year 5, every child knows that there are rewards and consequences for their actions. That's why there is a clear system of rewards and consequences that the children understand and value. What's great about it is that it has been created by the children themselves and because of this they are highly motivated!

Points

Every day, your child can earn up to 50 points for work completed, attitude to learning and following the class rules. Remember to ask them every day what they scored!



BONUS

Bonuses

These can be earned for anything—completing extra work, using good manners, being kind and truthful. There is a list in the classroom to remind the children.

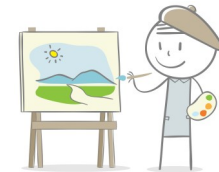
Fines

As in the real world, unacceptable behaviour comes at a price and in Year 5 disruptive and disrespectful behaviour comes with a fine. The more serious the behaviour, the bigger the fine.



Golden Time

A class target of 230 points is set each week. Anyone achieving this magic number has 30 mins Free Time on a Friday. Activities including Outdoor games, Art, Board Games, Twister & Jenga



Comp

If your child does not get the required amount of points, they do comp. This means they are set work which they have to do independently, away from their friends. They are also asked to reflect on why they didn't achieve the points and how to ensure they get them next week. If your child does comp, you will be notified through the Dojo.

